

RubyMine 7.1 Satsuki



Download the latest available EAP build from [RubyMine EAP] page.

- [RubyMine 7.1.4 \(build 141.1835\)](#)
- [RubyMine 7.1.3 \(build 141.1711\)](#)
- [RubyMine 7.1.2 \(build 141.1119\)](#)
- [RubyMine 7.1.1 \(build 141.910\)](#)
- [RubyMine 7.1 RC \(build 141.564\)](#)
- [RubyMine Satsuki Beta \(build 141.373\)](#)
- [RubyMine Satsuki EAP \(build 141.96\)](#)
- [RubyMine Satsuki EAP \(build 140.2694\)](#)

RubyMine 7.1.4 (build 141.1835)

RubyMotion

- Debugger is now fixed (Issue not specified)
- Autocompletion and quick documentation now work correctly
- iOS 8.4 and Xcode 6.4 are now supported

Bug fixes

- [bug fixes](#)

RubyMine 7.1.3 (build 141.1711)

Bug fixes

- Problem with intermittent reindexing on project open is fixed (Issue not specified)
- Code insight problems with RSpec3-style spec declaration are fixed (Issue not specified)
- File Encoding settings page is added (Issue not specified)
- Enter key behaviour is fixed in consoles when completion panel is opened (Issue not specified)
- Performance problem with indexing after creation RubyMotion project and slowness in autocompletion is fixed (Issue not specified)
- [bug fixes](#)

RubyMine 7.1.2 (build 141.1119)

Bug fixes

- RubyMine now starts correctly on OS X 10.10.4 beta (Issue not specified)
- Using project SDK different from 1.8 for Ruby scratch files (Issue not specified)
- Ruby Cucumber tests are now run correctly when Python plugin activated (Issue not specified) – plugin update is required
- JRuby is now available in create new empty project dialog (Issue not specified)
- [bug fixes](#)

RubyMine 7.1.1 (build 141.910)

IDE

- Ruby Scratch files are now executable (Issue not specified)
- Android is now resolved in RubyMotion apps (Issue not specified)

Bug fixes

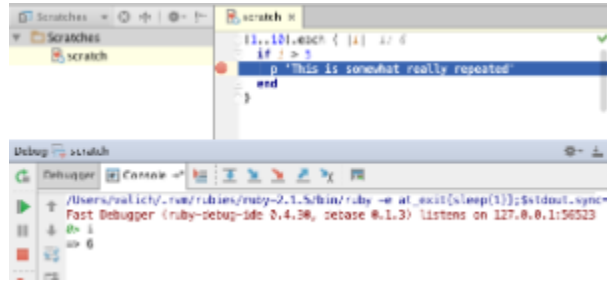
- Debugging performance issue with polyglot projects (Issue not specified)
- Values copied from debugger string inspection should be original strings, not ruby inspect values (Issue not specified)
- Cannot execute block in debugger (Issue not specified)

- Cannot switch SDK if .ruby-gemset is empty (Issue not specified)
- Heredoc parsing improved (Issue not specified)
- [bug fixes](#)

```
puts ->(a) { a }.(<<-HERE)
string
  HERE
  .length

very_long_message = (<<EOF1 + <<EOF2) * 2
This is the start of the message,
EOF1
and this is the end!
EOF2
```

Improved Heredoc parsing



Debugging a Scratch file

RubyMine 7.1 RC (build 141.564)

Puppet

- Support for dynamic environments (Issue not specified)
- Synchronising puppet environment with the current git branch (Issue not specified)
- Custom modules location configuration (Issue not specified)

Refactorings

- New inspection is added to warn if a new variable name is already used while rename refactoring

Bug fixes

- RSpec tests are run without any problems now, spec_helper is now optional to run RSpec tests (Issue not specified, Issue not specified)
- [bug fixes](#)

RubyMine Satsuki Beta (build 141.373)

Bug fixes

- Fixed exception thrown on breakpoint removal (Issue not specified)
- Fixed "run to cursor" debugger action (Issue not specified)
- Switching sdk w/o patch version made possible (Issue not specified)
- [bug fixes](#)

RubyMine Satsuki EAP (build 141.96)

Bug fixes

- Add more clear name for rbenv SDK added via Vagrant (Issue not specified)
- Cache Vagrant ssh-config (Issue not specified)
- Constant indexing was fixed (Issue not specified, Issue not specified)
- Debugger is now working with recently released Ruby 2.2.1 (Issue not specified)
- [bug fixes](#)

RubyMine Satsuki EAP (build 140.2694)

IDE

- Code completion and execution for RubyMotion Android apps (Issue not specified)
- Extracting class/module to a separate file (Issue not specified)
- Code inspection now works fine when a model and namespace have both the same name (Issue not specified)
- New welcome screen (Issue not specified)

- Distraction-free mode (Issue not specified)

Puppet plugin

- Puppet 4 language features support (Issue not specified)
- Fallback resolving mode (Issue not specified)
- Resolving externally defined symbols such as facts, functions, etc. (Issue not specified)

CoffeeScript support

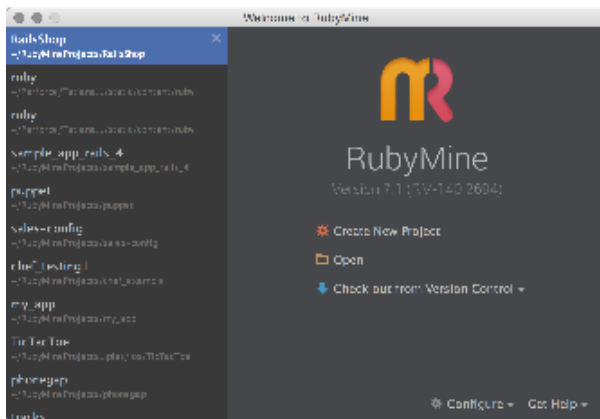
- `?=` operator supported (Issue not specified)
- Navigation to CoffeeScript files in Rails projects fixed (Issue not specified)
- Formatting now works right with escaped line breaks (Issue not specified)

HTML editing

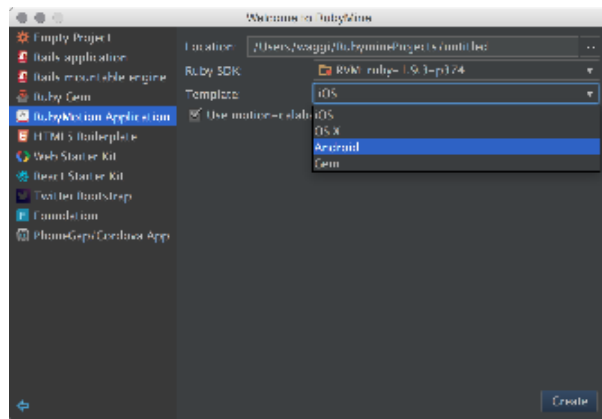
- Synchronous HTML tag editing (Issue not specified)
- Emmet edit points (Issue not specified)

Bug fixes

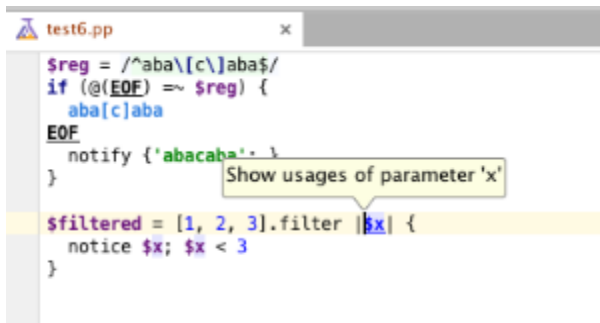
- bug fixes



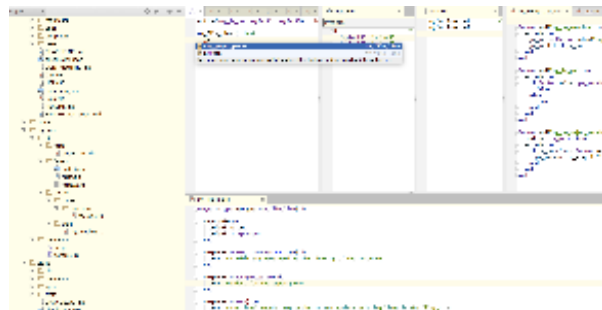
New welcome screen



Android support for RubyMotion apps



Puppet 4 language features support



Resolving externally defined symbols such as facts, functions, etc.

