

TeamCity Benchmark

General Info

Vendor	JetBrains
Type	free, closed-source

Plugin Description

The plugin for TeamCity to run different benchmarks and measure how many agents the current TeamCity installation can handle.

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Benchmark

On this page you can measure how your TeamCity server installation performs under the load produced by a number of agents. Each start of a benchmark process creates a log file under `TeamCity_home\logs\benchmark\`.

Number of concurrent builds: A new build is triggered and an agent is loaded to work build.

Benchmark duration: seconds The longer the duration, the bigger the amount of work in terms of builds, build log sizes generated for each build.

Build log output size: KB per session Number of build log lines generated produced by build generator for each build.

Percent of successful builds in build log: % Percent of build log output lines for reporting successful builds.

Percent of failed builds in build log: % Percent of build log output lines for reporting failed builds.

Percent of plain text log lines: % Percent of build log output lines for plain text log lines.

Additional comment:

Read the [blog post](#) for more details and typical usage description.

TeamCity Versions Compatibility

Compatible with TeamCity 9.1.x and higher

Installation

Please follow [standard installation instructions](#)

Download

TeamCity 9.1.x	benchmark_9_1.zip
TeamCity 10.0.x	benchmark_10_0.zip