

# Mercurial



The plugin is [bundled](#) since TeamCity 5.0. If you installed the plugin manually, remove it from `.BuildServer/plugins` when using TeamCity 5.0 or later

## General Info

Vendor	JetBrains
License	<a href="#">Apache 2.0</a>
Type	free, open-source

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## Plugin Description

Adds [Mercurial](#) support.

Plugin is described in the TeamCity documentation ([Mercurial](#)).

## Plugin Development Status

Stable, production quality.

## TeamCity Versions Compatibility

The current plugin version is designed to work with TeamCity 3.1 and later.

## Installation instructions

### TeamCity versions 3.1.x

1. Put `3.1/server/*.jar` to the `<TeamCity web application>/WEB-INF/lib` directory.
2. Put `3.1/agent/mercurial-agent.zip` to `<TeamCity web application>/update/plugins` directory.
3. Restart the server.

### TeamCity versions 4.x and higher

1. Put `4.x/mercurial.zip` into `<TeamCity Data Directory>/plugins` folder.
2. Restart the server.

## Known Issues

- Remote run from IDE is not supported
- Checkout rules for agent-side checkout are not supported except for `.=><target_dir>` rule.

## Feedback/Support

If you believe you've faced a bug: [Issue Tracker](#) (project: TeamCity)

If you want to ask a question or discuss: [Forum](#)

Any of the above, but you do not want it to be publicly accessible: [Online Form](#) or [Feedback email](#)

## Development links

[Sources](#) in Mercurial repository. Snapshot of the sources is also available in the `mercurial-src.zip` download package. Builds for [\(TeamCity 3.1, 4.x\)](#), for [\(TeamCity 5.0.x\)](#) at JetBrains public TeamCity instance.

## Related Materials

[Initial announcement](#) on TeamCity dev blog